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computational media aesthetics: finding meaning beautiful ... - media's form and function, for the first time letting users access indexed media and navigate content in unforeseeable and surprising ways. to address these underlying problems, we advocate an approach that markedly departs from existing methods based on detecting and annotating low-level audio-visual features. to go beyond representing what a video or movie directly shows, we ...

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a behavioral analysis of computational models of visual ... - a behavioral analysis of computational models of visual attention 161 1.2. previous work in regards to biological and theoretical models of attention a large body of work exists (for specific is-

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computational design of iris folding patterns - core - computational visual media doi 10.1007/s41095-016-0062-4 vol. 2, no. 4, december 2016, 321-327 research article computational design of iris folding patterns yuki igarashi¹ (2), takeo igarashi, and jun mitani³ c the author(s) 2016. this article is published with open access at springerlink abstract iris folding is an art-form consisting of layered strips of paper, forming a spiral ...

d4.1: media analysis tools - report - version a - ict-bridget - fp7-610691 d4.1: media analysis tools - report - version a . table of figures . figure 1. matching of two key frames using visual search descriptors.

envisioning the future of computational media - first, opportunities for economic and cultural impact. these are already significant, though computational media are among the youngest forms of media. on a cultural level, innovations in computational media shape the expression of ideas and modes of communication in a wide variety of contexts. for example, video games are becoming culturally pervasive: played in 67% of u.s. households, with ...

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